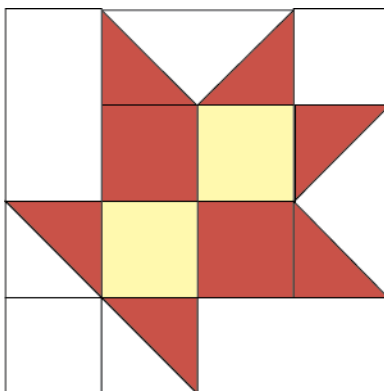


Mystery Quilt #1 - 2016

Clue #8



You will make FOUR of these blocks!!

The BLOCK!

A tisket, a tasket – our quilt needs some BASKETS!! These are so fun to make!

To make ONE block,

From the BACKGROUND FABRIC, CUT:

- 1 – 2 ½” square**
- 4 – 2 ” x 3 ½” strips**
- 2 – 2” squares**

From FABRIC #1 (the basket fabric), CUT:

- 6 – 2” squares**
- 1 – 2 ½” square**

From FABRIC #2 (for the four-patch), CUT:

- 2 – 2” squares**

Half Square Triangles

Take the 2 – 2 ½” squares (1 of your Background Fabric and 1 of Fabric #1).

Pair up the Background Fabric square with the Fabric #1 square.

To make the Half Square Triangle:

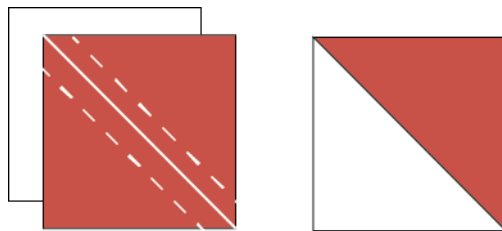
Place the Background Fabric square face-to-face with a Fabric #1 square.

Draw a pencil line from corner-to-corner on the back of the top fabric.

Sew a ¼” seam on both sides of the pencil line.

Cut on the pencil line and press open to make two half square triangles.

Set these aside.

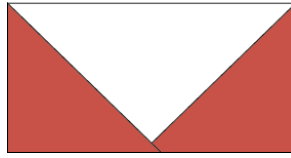


The Flying Geese Units

Take 2 – 2" x 3 ½" strips of your Background Fabric and 4 – 2" squares of Fabric #1.

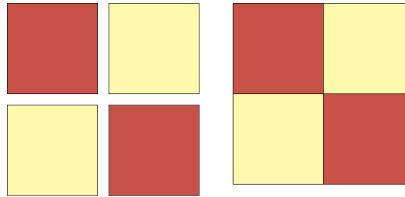
Using the same method used in making the Flying Geese units in CLUE #4, make two Flying Geese units.

Set these aside.



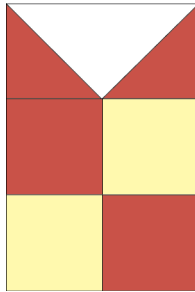
The Four-Patch center

Take 2 – 2" squares of Fabric #1 and 2 – 2" squares of Fabric #2 and sew them together to make a Four-Patch unit for the center of your block.

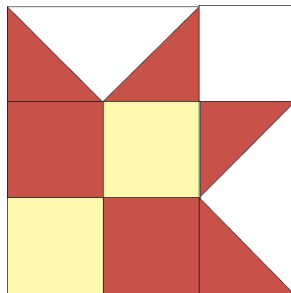


Block Assembly

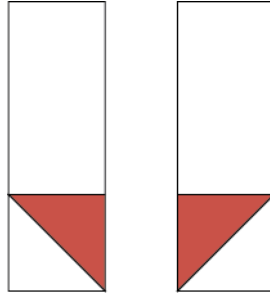
Sew a Flying Geese unit to the TOP of your Four-Patch.



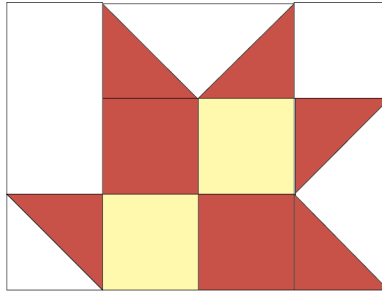
Sew a 2" square of your Background Fabric to the LEFT side of the other Flying Geese unit.
Sew this strip to the RIGHT side of your block.



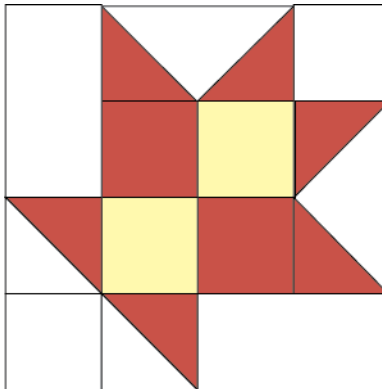
Sew a Half-Square Triangle to the 2 – 2" x 3 ½" strips of Background Fabric, as shown in the diagram.



Sew one of these strips to the LEFT side of your block.



Sew a 2" square of Background Fabric to the BOTTOM of the remaining strip.
Sew this strip to the BOTTOM of your block.



Trim the block to 6 ½" square.
Make four of these Basket blocks.