

Nice to Meet-Cha!

LEATHERSTOCKING COUNCIL

2016 Spring Camporee



LEADER INFORMATION

HOW TO REGISTER

- Scoutmasters or Troop Contacts can sign up ONLINE at either Scoutingcny.org or Otschodela.org
- For questions with online registration, please call 315-735-4437

COST:

- **Cost for both scouts AND leaders is \$15.00 per person. (the cost of the patch is included, which is \$8.00)**
- Units can pay either online or at the door, however you MUST pre-register ONLINE either way.

FRIDAY CHECK-IN

Friday night from 5:00-8:00PM Troops are to check in at the tent located in the Lower Main Parking Lot, where they will receive a campsite assignment and further instructions.

- Once unloaded, **Troops are only allowed ONE vehicle to remain in the campsite.** Trailers may remain in sites as well, but only ONE vehicle per troop, per site.
- Vehicles will be parking in the main parking lot and the new building pad (next to dining hall).

FRIDAY NIGHT SM/SPL MEETING

- 8:30 PM at the Dining Hall. SM's and SPL's will receive their information packets which include schedule information and patches for Saturday's events.
- SPL's will be asked to come up with a skit or song from their troop.
- We will also have a Q&A session with event leadership and Council Staff.

CRACKER BARREL

- Two cracker Barrels/Socials will be held over the course of the weekend:
 - **FRIDAY NIGHT: 9:00PM** Leaders and SPL's only, following the meeting at 8:30.
 - **SATURDAY NIGHT: 9:00PM** Ice Cream Social in front of the DH following the Campfire

MAGIC TOURNAMENT

- Will take place for 2 hrs (10PM) Friday and Saturday Night at the Training Lodge. Cost is 5.00 per person, which includes a deck and prizes. Booster packs also available for Purchase.

FIREWOOD:

- Henderson Scout Reservation prohibits the bringing of personal firewood from outside of a 50 mile radius. Firewood will be available for purchase, or you can pick up wood from the ground and burn that. **DO NOT CUT LIVE TREES!**
- Please be sure to tend closely to fires in your site and keep all flames in the pits in campsites. Water Cans are in each site in front of the latrines.....FILL THEM AND USE THEM!

FIRST AID/MEDICAL FORMS

- **All Scouts and Leaders are to Have Parts A and B Completed and in hand.**
- **EMS Staff will be on site to respond to any emergencies.**

WATER:

- We are hoping to have our water system up and running for the summer, and water buffaloes will be on-site to keep up with your water needs.
- Troops should still bring their own water just in case

TRADING POST:

- Camp trading post will be open on Friday evening and Saturday throughout the day. Please Plan accordingly.
- Snacks, and souvenirs will be available, as well as ICE.
- Snacks purchased at Trading Post are asked to be consumed in the area in front of the building and at the Dining Hall, as to keep the smells down and the animals away. (and wrappers in trash)

EQUIPMENT:

- Each unit is responsible for bringing all the equipment and food it needs to camp. No equipment will be available at Camporee

UNIFORMS:

- Friday Night. Class "A" Uniform must be worn when arriving at camp.
- Saturday. For patrol events and general time in camp, all members are encouraged to dress in Troop T-Shirts (Class B).
- Sunday. Class "A" uniform is required for Scout's Own.

ELECTRONIC DEVICES:

- Electronic devices tend to be broken, lost or stolen and therefore are not be brought to the Camporee. This event is not about sitting in your tent or around the camp playing with your phone, tablet, mp3 player, etc. It is about the outdoors, fun and friendly competition. Leave all non-essential devices at home.

LEADERSHIP: Two-deep leadership is a National Council directive. One of the leaders must be Youth Protection Certified. At no time will Scouts be allowed to leave the camporee area without an adult leader or parent. Unit leaders will take full responsibility of their own Scouts and or unit participants at all times.

SATURDAY EVENTS

- Events run from 9:00-11:30AM and Again from 1:00 - 4:30PM
- Troops will be put into 20 person groups consisting of Units from either end of the Council.
- The Spring Camporee Patch is designed to have 12 mini-badges Velcro around the border, which the scouts will earn at each area during the day. While there was not an actual theme for this event, the event rotation will take place in existing program areas in camp. These areas include:
Archery, Scout Skills, Camp Craft, Craft Lodge, Rifle Range, Tech Lodge, Nature Lodge, Indian Lore, and Fishing.

Area	Event	Mini-Patch
Archery a	Aqua-shot Shooting Range	Y
Archery b	Zombie Animal Control	
Rifle a	Spoon Splat	Y
Rifle b	The Skeet of destruction	
Tech a	GA-GA Ball	Y
Tech b	Henderson game	
Indian Lore	Lore Trivia Hunt	Y
Nature	Animal ID Scramble	Y
Craft Lodge a	Balance Ball transit	Y
Craft Lodge b	Ball Transport	
Scout Skills a	Knots ID	Y
Scout Skills b	Friction Bridge Cross	
Camp Craft a	A Frame walk	Y
Camp Craft b	Compass Bearings	
Fishing a	Platform Cast	Y
Fishing b	Plastic Bait Rigging	
Waterfront a	Fish ID Relay	Y
Waterfront b	Bucket brigade Maze	

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SCHEDULE OF EVENTS

FRIDAY

5:00PM: Check-In

8:30PM: SM/SPL Meeting/Cracker Barrel

9:00 PM: Magic Tournament @ Training Lodge

10:00PM: Taps

SATURDAY

8:15AM Opening/Flag Raising

9:00AM-11:30AM: Event Rotation

11:30AM-12:45PM: Lunch/Gaga Ball

1:00PM-4:30PM: Event Rotation

7:30PM: Campfire

9:00PM: Ice Cream Social / OA Meeting in Dining Hall

10:00: Quiet Time

11:00PM Taps

SUNDAY

8:00AM A Scout is Reverent

9:00AM Depart



BEST DIRECTIONS TO HENDERSON SCOUT RESERVATION

FROM THE EAST (Albany etc.)

Take exit 18 off I-88 - turn right - drive ½ mile take left on Route 7 west

Drive 4 miles passing through Schenevus and then Maryland

½ mile west of Maryland turn right at camp sign (by white house, white barn) on to County Route 42

After ½ mile turn left on Crumhorn Lake Road

After 1.6 miles uphill turn left on Boy Scout Road

Camp is 1 mile

FROM THE WEST (Binghamton, Oneonta)

Take exit 17 off I-88 - turn left on to Route 28 North

After 4.5 miles turn right in Portlandville (the only right in the village on to Route 35 A

Drive .3 miles turn left on Route 35

Drive .5 miles uphill, turn left on Boy Scout Road at the top

Drive 2 miles to camp

FROM THE NORTH (Cooperstown)

(This is also the fastest route to Cooperstown from camp but the worst in snow and ice, - winding and 1.5 mile hill. However, the Town of Milford maintains it well).

Take Route 28 scout to Milford

Drive left at the light on to East Main/Route 166 north

Drive 1 mile take right over bridge on County Route 35 B

Drive .2 miles turn right on County Route 35

Drive 1 mile take left on Konchar Road Turn right at top onto Boy Scout Road